CLAIMS

What is claimed is:

14	λ_1	\A method for identifying playback devices of a plurality of client apparatuses
2	$\langle \chi_f \rangle$	which are networked to simultaneously playback an event, comprising the
3	(steps of:
4	(a)	identifying a type of the playback device of each of the client apparatuses;
5	(b)	looking up a command associated with the identified type of the playback
6	. ,	device; and
7	(c)	sending the command to the corresponding client apparatus for beginning the
8		playback of the event simultaneously with the playback of the event on each
9		of the remaining client apparatuses.
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1	2.	A method as recited in claim 1, wherein the event includes a video and audio
2		presentation.
1	3.	A method as recited in claim 1, wherein the type of the playback device is
2		identified utilizing the network.
1	4.	A method as recited in claim 1, wherein the network is a wide area network.
1	5.	A method as recited in claim 1, and further comprising the step of storing on
2		the client apparatus an identifier of a host server that sent the command.
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1	6.	A method as recited in claim 1, wherein the memory includes a digital video
2		disc (DVD).
1	7.	A computer program embodied on a computer readable medium for
2		identifying playback devices of a plurality of client apparatuses which are
3		networked to simultaneously playback an event, comprising:

4	(a)	a code segment for identifying a type of the playback device of each of the
5		client apparatuses;
6	(b)	a code segment for looking up a command associated with the identified type
7		of the playback device; and
8	(c)	a code segment for sending the command to the corresponding client
9		apparatus for beginning the playback of the event simultaneously with the
10		playback of the event on each of the remaining client apparatuses.
1	8.	A computer program as recited in claim 7, wherein the event includes a video
2		and audio presentation.
1	9.	A computer program as recited in claim 7, wherein the type of the playback
2		device is identified utilizing the network.
1	10.	A computer program as recited in claim 7, wherein the network is a wide
2		area network.
	11	A computer program as recited in claim 7, and further comprising a code
1	11.	
2		segment for storing on the client apparatus an identifier of a host server that
3		sent the command.
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1	12.	A computer program as recited in claim 7, wherein the memory includes a
2	•	digital video disc (DVD).
1	13.	A system for identifying playback devices of a plurality of client apparatuses
2		which are networked to simultaneously playback an event, comprising:
3	(a)	logic for identifying a type of the playback device of each of the client
4	` '	apparatuses;
5	(b)	logic for looking up a command associated with the identified type of the
6	` '	playback device; and
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7	(c)	logic for sending the command to the corresponding client apparatus for
8		beginning the playback of the event simultaneously with the playback of the
9		event on each of the remaining client apparatuses.
1	14.	A system as recited in claim 13, wherein the event includes a video and audio
2		presentation.
1	15.	A system as recited in claim 13, wherein the type of the playback device is
2		identified utilizing the network.
1	16.	A system as recited in claim 13, wherein the network is a wide area network.
1	17.	A system as recited in claim 13, and further comprising logic for storing on
2		the client apparatus an identifier of a host server that sent the command.
1	18.	A system as recited in claim 13, wherein the memory includes a digital video
2		disc (DVD).